*1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?*

The most successful projects have started in the month of May, followed by February. The most failed projects have started in January and October.

The most successful campaigns are within the category of theater followed by music. With sub-category of plays having the most success.

The category of journalism had the least success, with only 24 canceled campaigns.

*2. What are some limitations of this dataset?*

Amount of goal might not ensure the project is actually successful in happening, just successful in fundraising.

Data could be biased.

Not truly able to answer why or correlate the predictability of success of a project with the success of fundraising.

*3. What are some other possible tables and/or graphs that we could create?*

Average number of backers & average donation amount.

Compare spotlight or staff pick with success or failure.